

## Projection and dot product

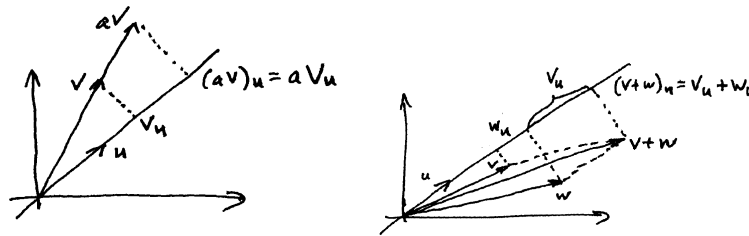
Fix a vector  $u = u_x \hat{i} + u_y \hat{j} \neq 0$ . Given a vector  $v = v_x \hat{i} + v_y \hat{j}$  we consider the orthogonal projection of  $v$  to  $u$  (component of  $v$  along  $u$ ). If  $\theta$  is the angle between  $v$  and  $u$ , then from geometrical considerations this projection is

$$v_u = |v| \cos \theta$$

**Theorem.**

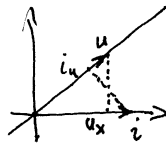
$$v_u = \frac{u \cdot v}{|u|} = \frac{u_x v_x + u_y v_y}{\sqrt{u_x^2 + u_y^2}}$$

**Proof.** From geometrical considerations it follows that the map  $v \mapsto v_u$  is linear:



so if  $v = v_x \hat{i} + v_y \hat{j}$ , then  $v_u = (v_x \hat{i} + v_y \hat{j})_u = v_x \hat{i}_u + v_y \hat{j}_u$ .

Assuming  $|u| = 1$ , from geometrical considerations:



we see that  $\hat{i}_u = u_x$  and  $\hat{j}_u = u_y$ , so  $v_u = v_x u_x + v_y u_y$ . If  $|u| \neq 1$ , replace  $u$  by  $u/|u|$ . QED

**Corollary.**

$$u \cdot v = u_x v_x + u_y v_y = |u| |v| \cos \theta$$

## Properties of dot product

1. bi-linear (linear in each variable):  $(au+bv) \cdot w = a(u \cdot w) + b(v \cdot w)$ ,  $u \cdot (av+bw) = a(u \cdot v) + b(u \cdot w)$ ,
2. symmetric:  $u \cdot v = v \cdot u$ ,
3. positive definite:  $u \cdot u \geq 0$  and  $u \cdot u = 0 \Rightarrow u = 0$ .